Year 4 Autumn Term

Week 1 Week 2	Week 3	Week 4	Week 5	Week 6	Week 7 and 8 and 9	Week 13 and 1	14
Count in multiples of 6, 7, 9. 25 and 1000. Find 1000 more or less than a given number. Recognise the place value of each digit in a four digit number (thousands, hundreds, tens and ones) Order and compare numbers beyond 1000 Identify, represent and estimate numbers using different representations. Round any number to the nearest 10, 100 or 1000 Solve number and practical problems that involve all of the above and with increasingly large positive numbers.	Number- Addition and Subtract Add and subtract numbers wit and written methods for addit Estimate and use inverse oper Solve addition and subtraction which operations and method	th up to 4 digition and subtrations to checons two step pro	action where ap	opropriate.	Number – Multiplication and Division To recall multiplication facts for multiplication tables up to 12 × 12. To use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers. To solve problems involving multiplying and adding, including using the distributive law and harder multiplication problems such as which <i>n</i> objects are connected to <i>m</i> objects. To use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers.	Statistics . To interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs. To solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and simple line graphs.	Geometry To compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes. To identify acute and obtuse angles and compare and order angles up to two right angles by size.

Year 4 Spring Term

Week 1 Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12
Place Value Find 1000 more or less than given number. Recognise the place value of each digit in a four digit number (thousands, hundreds, tens and ones) Order and compare numbers beyond 1000 Identify, represent and estimate numbers using different representations. Round any number to the nearest 10, 100 or 1000 Solve number and practical problems that involve all of the above and with increasingly large positive numbers. Count backwards through zero to include negative numbers.	Add and subtract with up to 4 dig formal written recolumnar additions subtraction where appropriate.	ct numbers its using the methods of ion and ere se inverse neck answers to and o step itexts, operations	and use multip multiplication to Count in multiply and di multiply and di multiplying by multiplying tog Solve problems adding, includi to multiply two integer scaling correspondence are connected. Find the effect number by 10 of the digits in the hundredths.	ciplication and Dilication and division and division and the sables up to 12 × coles of 6, 7, 9. 25 coles, known and derivide mentally, in 0 and 1; dividing ether three numbers of dividing multiple and the district of dividing a one or 100, identifying answer as ones on sable factor pairs in mental calculations.	sion facts for 12. and 1000 rived facts to acluding: by 1; abers. iplying and tributive law by one digit, arder as n objects e or two digit ag the value of s, tenths and	Measurement: Length and Perimeter Measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres Measuremen t- Area Find the area of rectilinear shapes by counting squares.	families of control Recognise and families of control Recognise the dividing and dividing tent Solve problems to control Recognise the dividing tent Solve problems to control Recognise to control Recognise the Recognise to control Recognise	ms involving incloses to calculate divide quantities ctions where the	nt fractions. iagrams, nt fractions. edths; rise when ndred and reasingly quantities, and , including	Consolidation

Year 4 Summer Term

Week 1 Week 2	Week 3 Week 4	Week 5	Week 6	Week 7 and Week 8	Week 9	Week 10	Week 11	Week 12
Place Value including Decimals Compare numbers with the same number of decimal places up to two decimal places. Round decimals with one decimal place to the nearest whole number. Find the effect of dividing a one or two digit number by 10 or 100, identifying the value of the digits in the answer as ones, tenths and hundredths	Addition and Subtraction through Money and Measures To add and subtract numbers with up to four digits using the efficient written methods of columnar addition and subtraction where appropriate. To estimate and use inverse operations to check answers to a calculation. To solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why. Estimate, compare and calculate different measures, including money in pounds and pence.	Read, write and convert time between analogue and digital 12- and 24-hour clocks. Solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days.	money and m To recall multip multiplication to To recognise a commutativity To multiply tw numbers by a formal written To solve prob and adding, ir distributive la	polication and division facts for tables up to 12 × 12. Ind use factor pairs and in mental calculations. O-digit and three-digit one-digit number using layout. Ilems involving multiplying including using the layout wand harder multiplication in as which in objects are	to calculate que fractions to divincluding non-where the ans number. To recognise a	ecognise that ise when ject by a lividing tenths ems involving arder fractions antities, and vide quantities, unit fractions wer is a whole and show, using ilies of common ctions. btract the same	Geometry-Position and Direction Describe positions on a 2-D grid as coordinates in the first quadrant. Plot specified points and draw sides to complete a given polygon. Describe movements between positions as translations of a given unit to the left/ right and up/ down.	Consolidation